CUBOCTANET

CLUE NUMBERS are in the circles. The number applies to the clue the circle is touching. Words start and end on the intersections where three or four words meet, or the four outermost letters.

DIRECTIONS: There is no left, right, up or down, so answers go into the grid in one of two ways, and you must work out which one. OUTERMOST LETTERS (the four discs around the edge) are all the SAME LETTER.

NERD STUFF: Topologically, this is the intersection of two nets, one of a cube and the other of an octahedron, formed by projecting both shapes onto a unit sphere, then converting latitude to radius in order to "unpeel it like an orange". The reason the four letters around the edge are all the same is that they are the projections of a single vertex of the octahedron.

